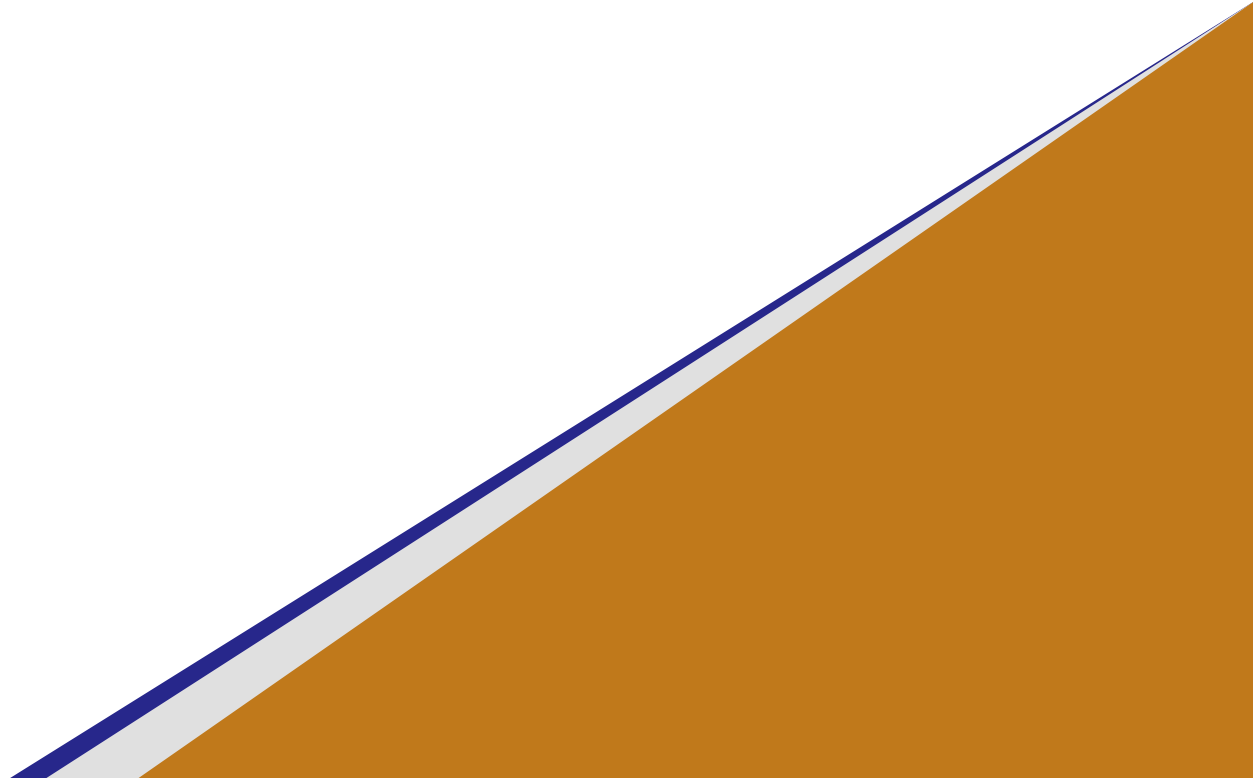


Forces



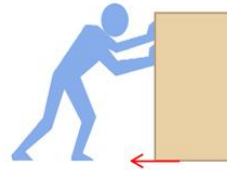
What is a force?

- A push or pull on an object that causes it to move
 - Units: Newtons (N)
 - Forces cause acceleration!!
- Common types of forces:
 - **Applied**
 - **Friction**
 - **Normal** (stops objects from going through each other)
 - **Tension**: string
 - **Gravity**
 - **Restoring** (spring)
 - **Drag** (air resistance)

Types of Forces

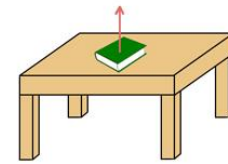
Contact Forces

1. Friction Force



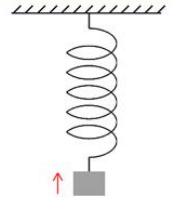
Pushing a box

2. Normal Force



Book on a table

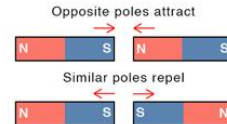
3. Spring Force



Weight on a spring

Non-contact Forces

1. Magnetic Force



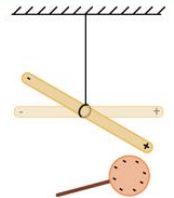
Interaction between two magnets

2. Gravitational Force



Trajectory of a ball thrown in air

3. Electrostatic Force



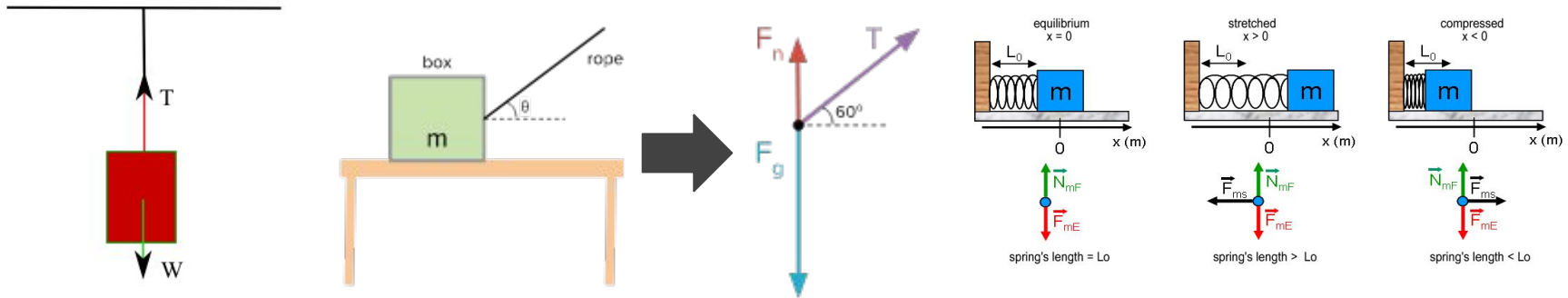
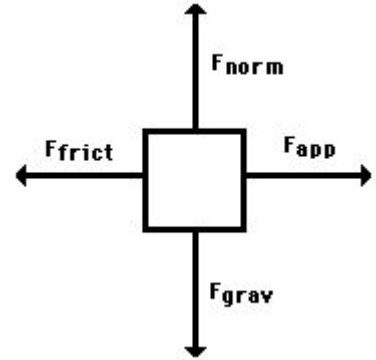
Attraction between two conductors

Newton's Laws

Newton's laws of motion in physics	
LAW #1	A body at rest will remain at rest, and a body in motion will remain in motion unless it is acted upon by an external force.
LAW #2	The force acting on an object is equal to the mass of that object times its acceleration, $F = ma$.
LAW #3	For every action, there is an equal and opposite reaction.

Free Body Diagrams

- Helps visualize forces on an object
- Indicate **magnitude** and **direction** of a force on an object with arrows + labels
- Net force = sum of all the forces on an object
- It is helpful to split the forces into x and y components (like what we did with velocity in kinematics)



Mass vs Weight

Mass is a how much matter an object contains.

Weight is the force exerted on a mass by gravity.

Mass is a constant for a body and does not change with location.

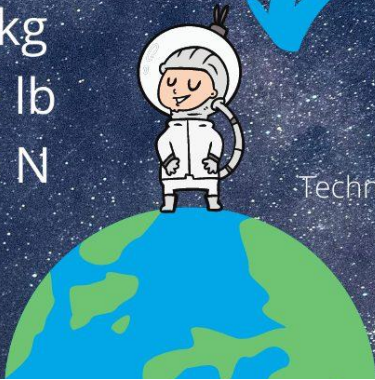
Weight is not a constant. It changes from place to place.

The kilogram is a unit of mass.

The Newton is a unit of weight.

Weight

50 kg
110 lb
490 N



Mass

50 kg
110 lb

Technically, the pound is a unit of weight but not mass!



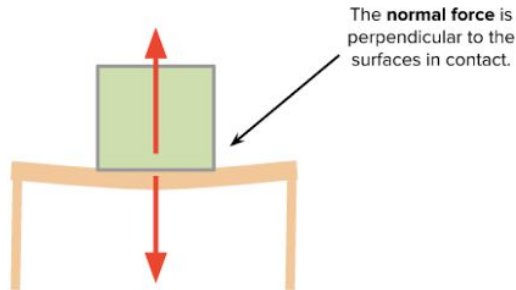
Weight

8 kg
18 lb
82 N

Other important forces

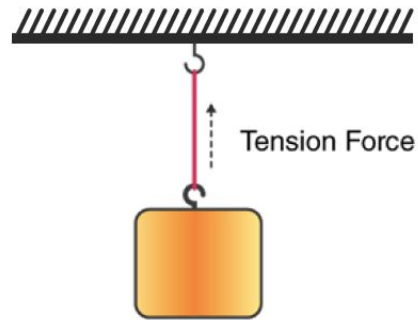
Normal Force:

- There MUST BE CONTACT
- Every solid deforms slightly
 - Spring force “restores”



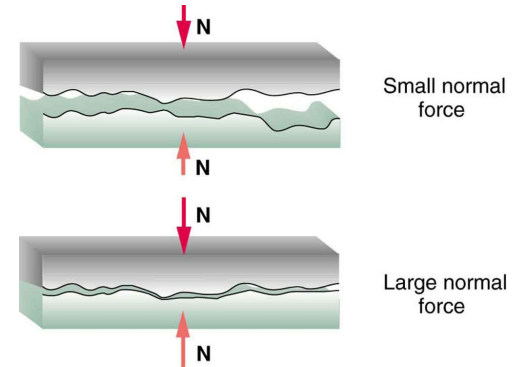
Tension:

- Only PULLS
- Strings ~ tiny masses connected by springs



Friction:

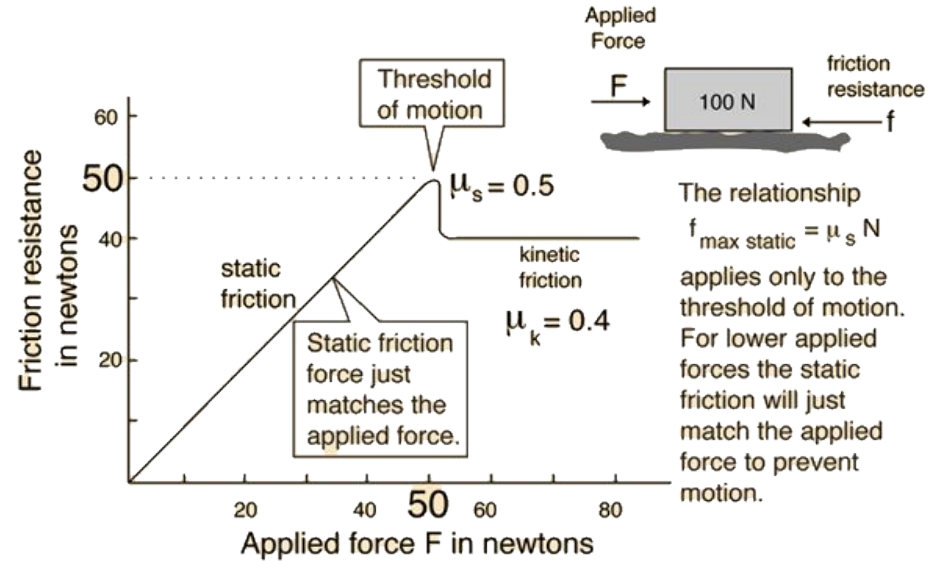
- Tiny bumps in any surface



Types of Friction

- Kinetic - moving
- Static - not moving

friction force f friction = μN normal force
coefficient of friction



Example 1: Block on plane



- Perfectly Smooth surface

At Rest:

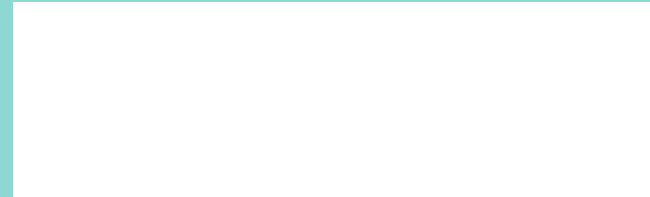


Moving Right:

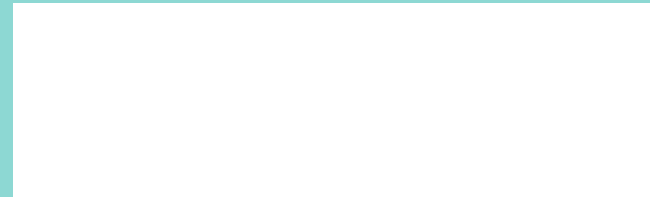


- Rough surface

At Rest:

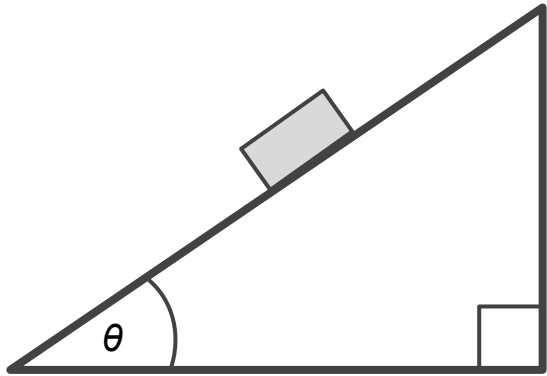


Moving Right:



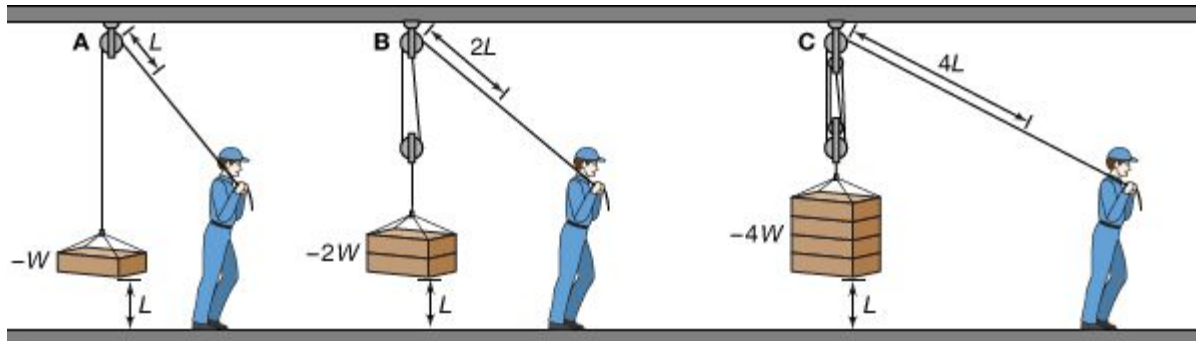
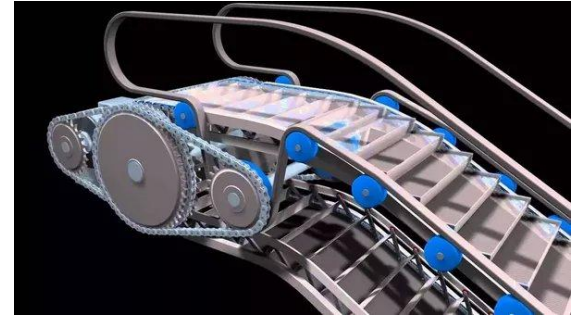
Example 2: Block on rough, inclined plane

- Draw a FBD for the gray block



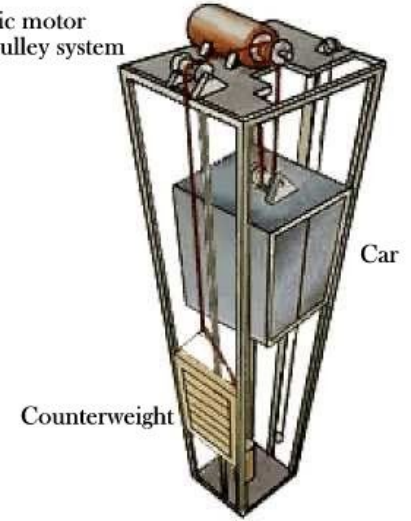
Pulley

- Make life easier - can you think of examples?



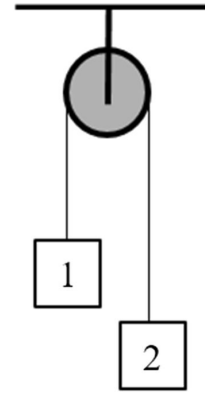
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Electric motor
with pulley system



Atwood Machines

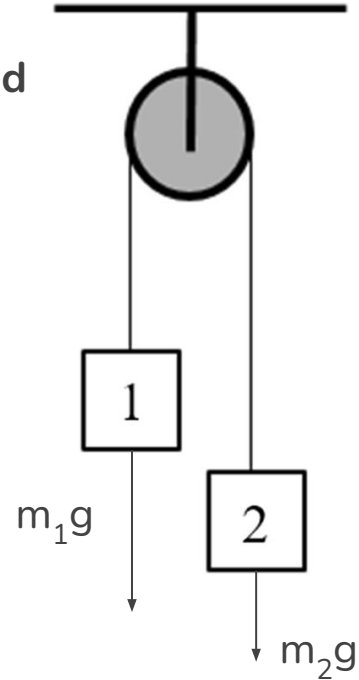
- Negligible mass/friction in pulley
 - mass of block 2 (m_2) > mass of block 1 (m_1)
 - the blocks move with the same speed/acceleration
1. Draw free body diagrams for blocks 1 and 2
 2. Write net force equations (2nd Law) for both blocks
 3. Algebraically manipulate to solve for acceleration



Atwood Machines (but the shortcut way)

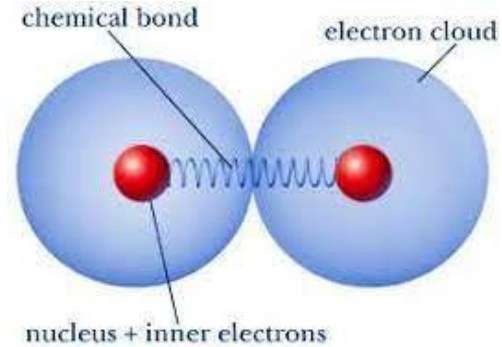
- Notice how the tensions will always cancel out because the **pulley is massless (we will see why this matters when we get to rotation) and both blocks are connected to the same string**
- So we can just “skip” the part where the tensions cancel
- Think of the gravitational forces as two forces that are pulling on the string in opposite directions

$$\left. \begin{aligned} F_{\text{net}} &= F_1 - F_2 = m_1g - m_2g = (m_1 - m_2)g \\ F_{\text{net}} &= m_{\text{total}}a = (m_1 + m_2)a \end{aligned} \right\} a = (m_1 - m_2)g / (m_1 + m_2)$$



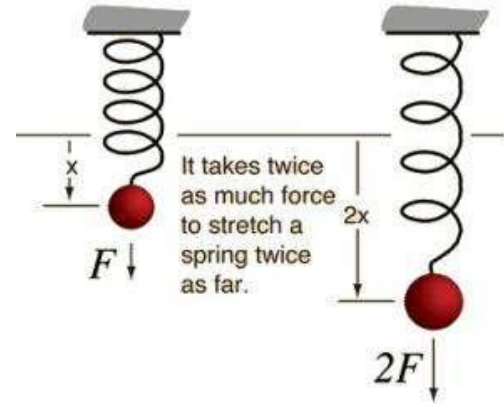
Springs

- Sometimes make life easier
- Spring force responsible for NORMAL force
- Chemical bonds often modeled as springs



Hooke's Law

- $F = -kx$
- k = spring constant (a larger spring constant means the spring is more stiff → for the same displacement, you need a bigger force)
- x = how far the spring is pushed or pulled
- Notice the negative sign!
 - Sometimes you won't see this ($F = kx$ is the magnitude of the force)
- Then why is it negative?
 - A spring always resists the force you apply
 - If you pull down, the spring will try to pull up because that's just how springs work → spring force is always opposite of the applied force F

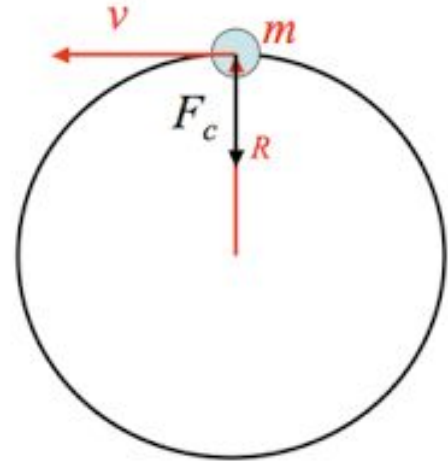


Example: Hanging Spring

Luke decides to go bungee jumping at the Del Mar Fair from 150 m off the ground. Luke weighs 60 kg and the bungee cords can be modeled as a spring with an unstretched length of 32 m and spring constant 5 N/m. Does he die?

Centripetal Force

- Force pointing towards center
- $F_c = mv^2/r$
 - F_c = Centripetal Force
 - m = mass
 - v = velocity
- Common causes of centripetal force:
 - Tension
 - Gravity (Orbits)
 - Normal Force

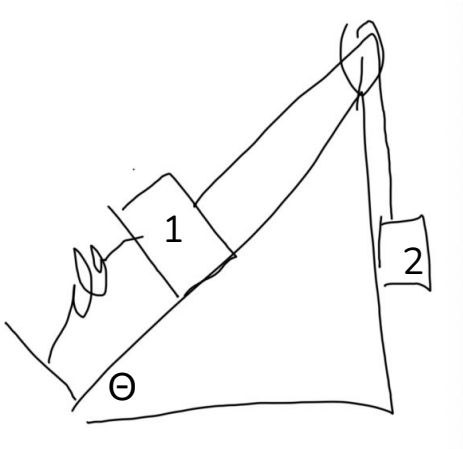


When you're standing up on the bus and it starts turning really hard



Practice problem

A block is hung from a rope on a pulley which is connected to a block on a rough inclined plane connected to a spring... you know what you should just look at the drawing:

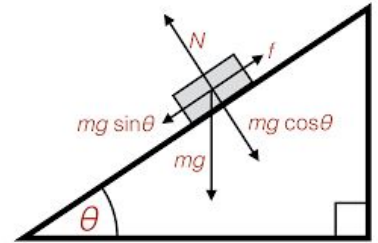


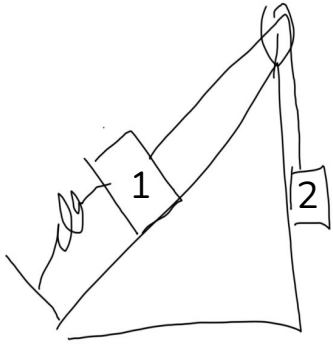
$m_2 < m_1 \sin(\theta)$, and the system is at rest.

How much does the spring compress?

$$\sum \mathbf{F} = m\mathbf{a}$$

$$F_s = -kx$$





Equations:

$$\text{Block 2: } F_y = 0 = T - F_g$$

$$F_x = 0$$

$$\text{Block 1: } F_y = N - m_1 g \cos(\theta) = 0$$

$$F_x = T + F_\mu + F_k - m_1 g \sin(\theta) = 0$$

Algebra:

$$T = F_g = m_2 g$$

$$T = m_1 g \sin(\theta) - F_k - F_\mu$$

$$F_k = kx$$

$$F_\mu = \mu N$$

$$N = m_1 g \cos(\theta)$$

$$F_\mu = \mu m_1 g \cos(\theta)$$

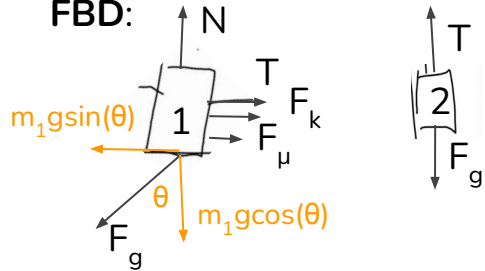
$$m_2 g = m_1 g \sin(\theta) - kx - \mu m_1 g \cos(\theta)$$

$$kx = m_1 g \sin(\theta) - \mu m_1 g \cos(\theta) - m_2 g$$

$$x = (m_1 g \sin(\theta) - \mu m_1 g \cos(\theta) - m_2 g) / k$$

$$x = g(m_1 \sin(\theta) - \mu m_1 \cos(\theta) - m_2) / k$$

FBD:



Fictitious Forces

- We need to worry about fictitious forces when we are in **noninertial (accelerating) reference frames**
- It's a “force” that we feel from the movement of the reference frame
- It's fictitious because there isn't actually a force on you, but you feel a force because of the reference frame
 - You feel a force in the **opposite direction** of the acceleration of the frame
- Example: centrifugal force

